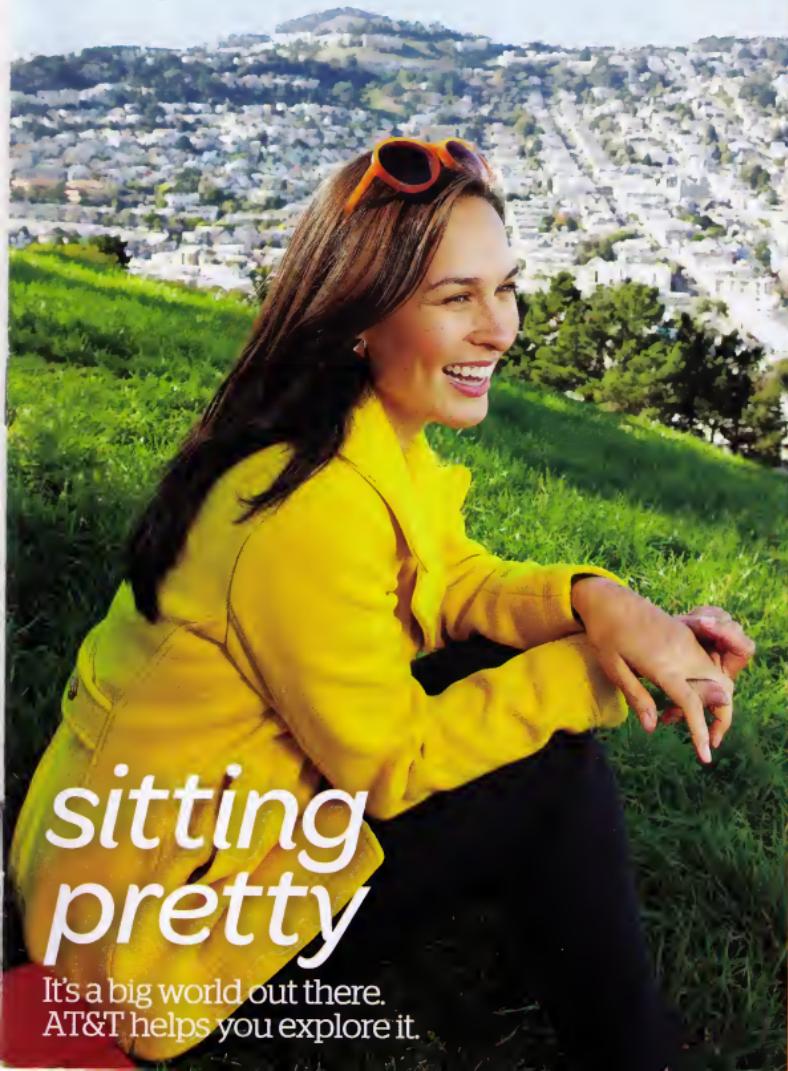


AT&T

magazine



sitting pretty

It's a big world out there.
AT&T helps you explore it.



Apps kids love
page 6



The tablet revolution
page 18



Inventing the
future
page 4





Leadership. Innovation. Community.

These three words are the lifeblood of AT&T, for they inspire every decision made every day at every level of the company. Think of them as part of the network's DNA every time you send a text, make a call, launch an app or stream a movie. Throughout this issue you'll see how AT&T puts these terms into practice.

Leadership: More smartphone users have chosen AT&T than any other wireless carrier. By providing the tools you need to stay connected (including tablets; see "Give 'em a Hand," page 18), AT&T brings you closer to those nearest and dearest ("Honey, It's App Time," page 6).

Innovation: Whether rolling out a national high-speed 4G LTE network ("Your Network, Your Day," page 10) or devising the technology of tomorrow ("The Future Begins Here," page 4), AT&T knows that if you're not moving forward, you're standing in place.

Community: AT&T understands the importance of being a good corporate citizen. As such, it remains committed to initiatives that benefit higher education, international charities, Girl Scouts of the USA and a whole lot more (Buzz, pages 2–5). Because AT&T knows that a community depends on connectivity—and AT&T keeps you connected.

Enjoy your issue of *AT&T magazine*!

AT&T
magazine

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AT&T magazine

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BUZZ

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Smart kids are making the most of their parents' smartphones—and providing Mom and Dad with some unexpected babysitting!

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In the Network of Possibilities, you're in charge. See how AT&T helps people stay connected throughout their busy day. PLUS: The network enhancements that make it all possible.

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Turn your car into a mobile hotspot, and your next family vacation will be one to remember.

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AT&T helps Olympian Christine Magnuson as she trains for the London 2012 Olympic Games. PLUS: Phoning home from abroad just got easier.

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GIVE 'EM A HAND

Tablets are poised to make a major breakthrough. Here are a few of the best, along with some fun and fascinating apps that run on them.

all for one

AT&T honors a trio that rose to the occasion after a devastating tornado

Nearly a year has passed since a mile-wide tornado ripped through Joplin, Mo., upending buildings, homes and lives. While the city continues to repair and rebuild schools, hospitals and infrastructure, AT&T recently took time to recognize three employees who sprang to action in the chaotic aftermath, helping to bring a measure of comfort and practical assistance to Joplin residents. For their selfless dedication to the community, Jeff Dawson, John Divine and Billy Rice received the 2011 Whitacre Award, AT&T's highest honor for its employees. Each in his own way helped Joplin residents reconnect with family

and friends in the wake of the tragedy.

Within 48 hours of the tornado's passing, Jeff Dawson, a retail store manager in Joplin, led the distribution of phones, chargers and batteries to the community, eventually opening three temporary stores with charging stations capable of helping 20,000 residents. Billy Rice, an area manager of network operations, dispatched a manager from Kansas City to Joplin within three hours to assess damage. Rice's coordination and strategy yielded the deployment of four Cell on Wheels stations and 14 portable generators that elevated service to heights that surpassed pre-storm

levels. "People step up in a time of tragedy and chaos and come together to take care of one another," Rice says. "Not only did I see local citizens do this but also the corporation of AT&T."

John Divine, a network operations manager from Joplin, worked 16- to 18-hour days in the month after the storm and restored service to Joplin's Freeman Hospital in less than 18 hours. He echoes Rice's feelings. "This was too big an effort for a few people to do," Divine says. "All employees took ownership in certain areas and directed resources to that area. We had some great managers to help out through this disaster." —Liz Puzio



You go, Girl Scouts!

AT&T helps introduce a new generation to tech fields

Creating girls of courage, confidence and character. That's the mission of Girl Scouts of the USA. And in honor of the organization's 100th anniversary, AT&T is helping to foster the next generation of women to lead innovations in science, technology, engineering and math (STEM). Thanks to a \$1 million contribution from the AT&T Aspire program, thousands of Girl Scouts are participating in a special curriculum of interactive activities, visual experiments and mentoring by AT&T employees and volunteers, all designed to encourage exploration of careers within STEM fields. "Our work with the Girl Scouts is vital to helping young women develop these skills so they can effectively compete with students from around the world in advanced technology fields and enjoy productive and rewarding careers," says AT&T global marketing officer Cathy Caughlin. The initiative, called IMAGINE: Your STEM Future, concludes this summer. Happy birthday, Girl Scouts!

BUILDING BLOCKS
AT&T honored
John Divine,
Jeff Dawson
and Billy Rice
(from left) for
their efforts
following the
Joplin, Mo.
tragedy.

Helping hand

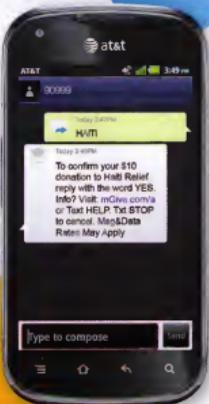
A simple text message can make a huge difference

Mobile phones have improved our lives in ways too many to count. But did you know you could use your mobile phone to help improve the lives of others too? The mGive Foundation (TMF), the country's leading service provider for mobile-phone donations, has raised more than \$50 million to help charitable causes since its inception in 2009—with more than \$10 million coming from AT&T wireless customers like you.

"AT&T is a pioneer when it comes to mobile programs that promote social good," says Jenifer Snyder, executive director of TMF. "We work together to empower nonprofits with fundraising and communication technology across the AT&T network."

Haiti's devastating earthquake in 2010 proved to be a catalyst, when more than 3 million people donated more than \$32 million to the American Red Cross's recovery efforts—all via \$10 mobile-phone donations.

According to Snyder, this wouldn't have been possible without AT&T. "AT&T sees the value of using mobile for social programs that can truly benefit the public at large."



donate via mGive

To find out more about making a mobile donation to more than 600 charities, go to mGive.org.



To learn more about AT&T Foundry Labs, go to att.com/foundry.

PUT A RING ON IT

Ringbow's interactive ring, above, is the result of more than 500 "speed date" pitches that Peter Hill, far left, and his team at the AT&T Foundry labs conducted in 2011.

the future begins here

Innovation takes the fast track at AT&T Foundry

When Ringbow, a small Israel-based company doing pioneering work in the field of so-called wearable interactive devices—in its case, a ring with an array of tiny buttons that let users enter commands with their thumbs—was looking for a partner to market this potentially transformative technology (think: gaming), it knew exactly where to go: one of the sparkling new AT&T Foundry innovation centers.

The AT&T Foundry facilities help to identify and develop the ideas and concepts of tomorrow. "It's about outreach and collaboration," explains Peter Hill, vice president of EcoSystem and Innovation, "and finding ways to work with the startup and development community."

Three facilities have opened their doors in the past year—in

Plano, Texas; Ra'anana, Israel; and, most recently, Palo Alto, Calif. Together, these facilities represent an investment of close to \$100 million. Ideas flow through the labs in a number of ways, including what's known as a "fast pitch" session, a review process in which third-party developers (such as Ringbow) are given an opportunity to quickly present their concepts to key decision makers from AT&T. It's an entrepreneurial version of speed-dating—and the company has no shortage of suitors: More than 500 reviews took place last year (approximately 15 percent of which were green-lighted). Which, when you think about it, means the cool technologies you'll soon be enjoying were the result of some really good first dates. —Wook Kim

quick fix

AT&T Device Support Centers help you stay connected

Nothing disrupts our go-go wireless lives more than a malfunctioning mobile phone. That's why AT&T has opened more than a hundred Device Support Centers (DSCs) across the country, all with one simple mission: to help get you mobile again. Customers can stop by a nearby DSC and take advantage of same-day, face-to-face technical support. Technicians will troubleshoot your device and, if it's warranty-eligible and a replacement is necessary, in most cases will provide a like-new replacement on the spot. They'll even transfer your personal content to the new phone so you won't miss a beat once you leave the store. Think of them as your personal pit crew as you race through life! For more information and to find a DSC near you, go to att.com/dsc.



Create.

SOCIAL STUDIES
Abilene Christian University is home to the new AT&T Learning Studio, a multimedia research lab.

class operation

AT&T kicks in for high-tech higher education

Students at Abilene Christian University aren't discouraged from using their mobile devices in class—they're required to. The west Texas institution has been at the forefront of incorporating mobile technology into campus life since 2007. Students conduct research, receive homework alerts, answer in-class surveys and quizzes, and even check the cafeteria menu, all on their mobile devices.

Now, following a \$1.8 million contribution from AT&T, the university will launch three new mobile-education initiatives. The AT&T Learning Studio, a multimedia lab, will include recording booths for podcasts and interviews, editing bays for audio and video projects, and screening facilities. At ACU's K-12 Digital Learning Institute, teachers at the grammar and high school level learn to incorporate new multimedia and mobile-broadband education into their curriculum. And the Mobile Learning Research Fellow Program studies teaching techniques and the use of mobile technology by faculty and students, sharing those insights with the education community. For more information, go to acu.edu/connected.

*honey,
it's app time*

Want to calm a crying child? There's an app for that. **BY JOANNA PRISCO**

Frazzled parents everywhere are discovering an unexpected yet entirely welcome benefit of their smartphones: apps that serve as instant pacifiers for a restless child. Call them e-binkies. In fact, a recent survey by Common Sense Media shows that nearly 40% of children ages 2 to 4 have used a smartphone or tablet. That number jumps to 52% for kids between the ages of 5 and 8. Perhaps most surprising is how quickly kids take to the technology, sometimes to the shock of their parents. "Everything I've learned about Angry Birds, I've learned from my 5-year-old," says one mom. Meet some kids who have mastered their parents' smartphones—while earning Mom and Dad a little peace and quiet in the process.



Bodhi



Age: 2

Favorite app: Monkey Preschool Lunchbox



What it is: Help monkeys pack their lunches by using counting, spelling and matching skills.

Why Bodhi likes it: "He likes the interactability," says Bodhi's mom, Gaffney. "He can make the monkey jump around and that's fun for him." In fact, just the mere mention of the game inspired Bodhi to cheer, "Monkey, Monkey!"

Why Mom likes it: "I'm shocked that at 2 he can navigate my device perfectly," Gaffney adds. "He loves the memory game for matching fruit. It's great because images change every couple of seconds. It pacifies him but it's not junk; he's actually learning something."

 \$1.99  \$0.99



Claire



Age: 3

Favorite app: Bloom

What it is: Ambient musician and composer Brian Eno designed this music-generating app that lets users record original melodies by tapping different colored bubbles that appear across the screen.

Why Claire likes it: "She likes it because it's simple and easy," says Claire's mom, Mary. "There's an immediate reaction."

Why Mom likes it: "It makes a sound when she taps the little bubbles, and she can save the recordings," Mary says. "In the end, she's kind of made something of her own."

• \$3.99



Dilan



Age: 4

Favorite app: Drag Racing

What it is: Drive more than 50 cars on different courses and against other gamers to unlock prizes.

Why Dilan likes it: "He loves cars, and just being able to move them is exciting for him," says Dilan's mother, Satya.

Why Mom likes it: "It gives him something to do when I'm busy," Satya adds. Ask Dilan why he favors this app over others and he is succinct: "I win a lot."

• Free



AT&T
4G
LG Nitro HD



U-verse Live TV

The Playground TV pack (\$4.99/mo.) from U-verse Live TV (\$9.99/mo.) lets your little ones watch episodes of PBS Kids, Sesame Street and more. Go to att.com/uverse for details.

Joseph



Age: 4

Favorite app: *Moo, Baa, La La La!*

What it is: The app injects Sandra Boynton's best-selling pop-up book story with exclusive features such as music, new characters, word-highlighting and animal noises. **Why Joseph likes it:** "Joseph loves the Sandra Boynton books" [on which the app is based], says his father, Aldervan. "He has the entire set."

Why Dad likes it: "The apps are really great complements to the book," Aldervan says. "Each app page does something different, things that the book doesn't do."

 \$3.99


Riley



Age: 3

Favorite app: *CamWow*

What it is: Stretch, fatten and make silly faces out of the subjects on your mobile camera.

Why Riley likes it: "She takes pictures and distorts them," says Riley's mom, Ashley. "Now whenever family members come over, she likes to take their picture and make a funny face with it."

Why Mom likes it: "It's a way for Riley to interact with others, not just the app," Ashley says. "She gets to make fun of herself—it's not so serious!"

 Free


Apps available at:

 Android Market™

 Apple App Store™

 Windows® Marketplace

Leo



Age: 3

Favorite app: Old MacDonald

What it is: A musical book that takes children to a zany farm, where they can shear a sheep, flip a cow and find other ways to interact with the illustrations.

Why Leo likes it: "I don't know if the nursery rhyme drew him to this game or if he learned the song from the app," says Leo's father, Nick, "but he will sing it afterward for hours."

Why Dad likes it: Nick takes pride in his child's finger-swiping prowess. "The fact that he can operate an app makes me feel better about myself," he jokes.

• \$1.99



Lulu



Age: 3

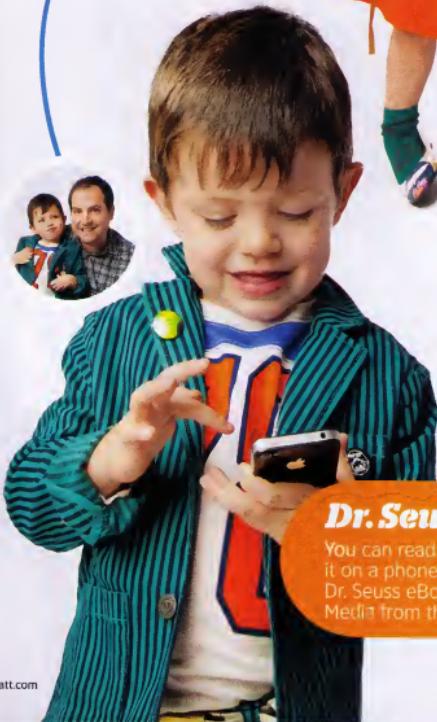
Favorite app: Fruit Ninja

What it is: Slice, dice and destroy various fruits at different speeds to learn fun facts and gain the ninja Sensel's approval.

Why Lulu likes it: "It's a way of entertaining herself," says Lulu's mom, Maria.

Why Mom likes it: "We had been playing the Cooking Mama app together," Maria explains. "But then she just went to the phone and chose Fruit Ninja for herself one day. And surprisingly, she did get a little more into teacups and cutting Play-Doh after that."

• \$1.26 • \$0.99 • \$2.99



Dr. Seuss eBooks!

You can read it all alone. You can read it on a phone! Download your favorite Dr. Seuss eBooks from Oceanhouse Media from the **Android Market**.



your network, your day

Whether using AT&T's new 4G LTE network or its already-fast mobile broadband, **you're in charge**. Here's how AT&T helps **America** stay connected as we chat, surf and post throughout our busy days.

8:15 a.m.

New York City

A retail buyer emails her coworkers to say she'll be out in the field and uses her HopStop app to find the best subway route to a showroom. She then receives an alert through AT&T FamilyMap at 8:15 a.m. that her son is at school on time. One less thing to worry about!



9:37 a.m.

Chicago

A grad student stays connected to his friends and family—even his 80-year-old grandparents—through **Facebook** posts and **Twitter**.



10:02 a.m.

Los Angeles

While hiking in Runyon Canyon, two friends use their smartphones to count their steps with the **All-in Pedometer** app and send images of the bird's-eye view to their friends.

10:30 a.m.

Detroit

While taking a conference call on her smartphone, an executive receives a calendar alert that a credit card bill is due. Thanks to **AT&T's talk and surf** mobile broadband feature, she quickly pays it using her **bank app** without disrupting her call.



Atlanta

A father uses his Wi-Fi-enabled **4G LTE** tablet to view the latest video of his son's band on **YouTube**. Afterward, he'll use it to book flights and hotels for making a surprise visit to see him.

11:15 a.m.



Kansas City

The camera that a fashion blogger has her eye on is on sale at **Amazon**. Her "woman on the street" posts will be sitting pretty from now on.

12:10 p.m.



12:50 p.m.

Seattle

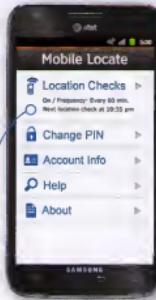
Checking her email before a lunch meeting, a startup entrepreneur sees the Jay's special deals offered by Gilt. She clicks the link to score.

1:50 p.m.

Washington, D.C.

An administrator at an NGO uses talk and surf to forward materials on a clean-water initiative to a reporter as they discuss it on a call. She also reviews a potential donor's profile using her LinkedIn app.





4:30 p.m.

Tampa

A small business owner gets a call from home—his son can't find his cell phone. Dad was worried that this might happen, so he added the **Mobile Protection Pack** when he bought his son's phone so he can locate it using GPS and remotely lock it to protect his son's privacy.

6:23 p.m.

San Francisco

A woman sends images from the Ferry Plaza Farmers Market to a foodie friend while they talk. She then uses her **Allrecipes.com DinnerSpinner** app to research recipes based on the items.

8:40 p.m.

New York

A **subway alert** in her email helps a busy mom decide to cab it home instead. She can update her parenting blog along the way.



10:01 p.m.

San Antonio

A night foreman uses his **ESPN Score-Center** app to sneak a quick peek at the score of the Spurs game, which is taking place at the AT&T Center.

making it all possible: network improvements—and benefits—near you

- AT&T made 48,000 network enhancements across the U.S. in 2011, including new cell sites, broadband speed increases and wireless capacity upgrades. These work together to achieve faster speeds and fewer dropped calls.

- 4G LTE has launched in 26 cities to date, with 4G LTE coverage now available to 74 million Americans. 4G LTE enables speeds up to 10 times faster than 3G.
- AT&T's existing mobile broadband network received 4G upgrades to help provide consistently fast

- speeds outside of 4G LTE areas. No competitor can claim that.
- Nationwide, AT&T's 3G network saw an improvement of 25% in dropped-call performance.
- Wi-Fi access grew to more than 30,000 hotspots in the U.S.

the road to happiness

Turn your car into a **mobile hotspot**, and your next family vacation will be one to remember

In the past, family road trips could be about as welcome as a root canal, what with arguments over which DVD to watch or endless "Are we there yet?" inquiries. Well, we've got good news for you, Mom and Dad: By packing the portable AT&T Mobile Hotspot Elevate 4G device on your next trip,

you'll be able to connect multiple Wi-Fi-enabled devices simultaneously, meaning the kids can watch their own movies, stream music or play games with friends back home while you upload all your vacation photos. Everyone's a winner! To learn more, go to att.com/personalhotspot.

Getting in tune

Okay, so your teenage daughter hasn't heard a word you've said while she listens to music streamed from **Pandora**. Still, you're content knowing she's content. (Pssst, she's texting her friends, telling them how much fun she's having on her family vacation.)

Angry Birds to the rescue

The download that saved the trip! You may never understand the game's appeal, but anything that keeps your five-year-old occupied for so long has to rank among the top landmarks in child development. Thank you, Angry Birds!

Beach reading

All right, so granny's no tech savant. But she loves a good book. And then another. And another... With her tablet she can read to her heart's content with the comfort of knowing she can always download additional reading material, including magazines, even when on the road.

Lost and found

Dad hates to ask for directions. But with **AT&T Navigator** he won't have to, keeping his sense of superiority intact. Navigator gives voice directions, traffic alerts (with alternative routes) and will even locate the cheapest gas nearby. But best of all, no more bickering about directions! Go to att.com/navigator.

Wireless bliss

The AT&T Mobile Hotspot

Elevate 4G—a stand-alone mobile hotspot device—is the secret to this joyful journey, allowing multiple wireless devices to connect simultaneously. Its small size lets you take it anywhere, ensuring family harmony no matter where you are.

Wish you were here

While the miles whiz by, mom organizes vacation photos in her Wi-Fi-equipped camera and uploads them directly to **Facebook**, letting friends and family back home share the experience. Talk about the ultimate personalized postcard!



Make your phone a hotspot

If you have a smartphone, you can turn it into a mobile hotspot.* It's easy. Your phone will serve as a network hub, allowing multiple devices to connect from it, via Wi-Fi. Just change your settings and—presto—instant hotspot! Learn more at att.com/personalhotspot.

Team USA



at&t



Proud Sponsor of the U.S. Olympic Team

in the swim

AT&T helps **Christine Magnuson** pan for Gold at the 2012 London Olympic Games

BY MATT HENDRICKSON

Thanks to AT&T, Christine Magnuson spends her days in the pool instead of behind a desk. Not that she's lounging on a raft and sipping piña coladas, enjoying some kind of endless summer. Far from it. AT&T's sponsorship allows the U.S. Olympic Hopeful to train full-time so that she can focus on her goal of competing in the London 2012 Olympic Games. And the 26-year-old swimmer knows the effort it takes: Magnuson was a member of America's Olympic Team at the 2008 Beijing Olympic Games. "I'm really lucky to have AT&T on my team," she says. "I'm trying to fulfill my dream, and working with them allows me to do that."

For Magnuson, that dream is paved with gold—as in Olympic Gold Medals. She came close at the Beijing Games, earning silver medals in the 100-meter butterfly and as a member of a 4 x 100 relay team. Ascending to the next level requires a full-time commitment.

Magnuson trains at the University of Arizona in Tucson along with 20 other

Olympic hopefuls (some from other countries). Her six-day weekly training schedule—she takes Sundays off—is not for the faint of heart. On three of those days she's in the pool at 6 a.m. sharp for a two-hour session, followed by another two hours mid-afternoon. She alternates those with days in which she swims all out for one hour. "It's the power hour," Magnuson says with a laugh. "It's a really intense time where we go full gas." Magnuson also supplements her pool time with land work, including a gut-busting regimen of sit-ups and weight training.

Raised in Tinley Park, Ill., a suburb south of Chicago, Magnuson attended the University of Tennessee in Knoxville, where she majored in exercise science. Magnuson is also working toward a master's degree in public administration at the University of Arizona. She hopes to combine both disciplines once her swimming career is over. "I'd love to work for an administrating body in the sports field or for a nonprofit," she says. "But for

now, between my studies and swimming, I really don't have a lot of free time."

Nor does she expect any in the near future. Next up for Magnuson are the U.S. Olympic Team Trials, which will take place at the end of June in Omaha, Neb. While there are no guarantees that Magnuson will once again swim for her country (she has to finish in one of the top two spots to secure her position), she's confident that she'll be fine, especially since she's been able to dedicate herself full-time to training. "AT&T has taken a lot of pressure off me," she says. "I can focus on fulfilling my dream. And it's also pretty nice to get a new phone!"



London calling!

Heading across the pond to support Team USA in London this summer? Staying connected has never been easier. Take your AT&T phone, tablet or laptop with you and get the best roaming rates with an international voice and messaging package. Download maps of the Tube, access restaurant reviews and keep up with email with an affordable international data package. For more information, visit att.com/worldpackages.

give 'em a hand

With more—and more-fun—apps coming to market, tablets are ready for prime time

BY WOOK KIM

Tablets are the latest must-have devices—and for good reason. Businesspeople rely on them to stay connected to the office, students use them as study aids, and tired parents can watch their favorite TV shows or movies without ever leaving the bed. And with a wide and ever-growing selection of apps available from Google's popular Android operating system, the possibilities for tablets are endless.

The four Android-powered tablets pictured here are great examples of what you can find in the latest devices, offering some combination of the most desirable features: bright screens, forward- and back-facing cameras and powerful chips (to better handle multitasking and video demands). In other words, they're waiting for you to get your hands on them!



ACER Iconia Tab A501

10.2" x 7" x 0.5"; 27 oz.

The A501's sharp 1,280 x 800 TFT LCD display does a good job of showing off its impressive graphical performance; attach a mini-HDMI cable (not included), and you can watch video content on an HD television.

NEED FOR SPEED: SHIFT \$2.99

What's better than an app that lets you drive more than 20 super cars, including a Lamborghini Gallardo or a BMW M3 GT2? An app that lets you "steer" your car by tilting your tablet right or left. Out of my way, mister!



Pantech Element

8.36" x 6.12" x 0.42"; 16.48 oz.

This budget-friendly, feature-packed tablet offers real portability and a sturdy waterproof casing.

Flick Golf \$0.99

Virtual duffers "tee off" by flicking a finger in an upward direction. Once your ball is in flight, you can apply spin (by more flicking) to land the shot closer to the pin. Choose from a variety of fanciful courses, some with prevailing winds that make you wish you had a local caddie.



HTC Jetstream

9.87" x 7" x 0.51"; 25 oz.

Its large display and 1.5 GHz processor are nice. Its attractive design and (optional) digital-pen support are nice. Nicest? Its lightning-quick 4G LTE speed.

USTREAM FREE

Those of you who grew up in the '70s may remember Mr. Microphone ("Hey, good-looking, we'll be back to pick you up later"); today's high-tech upgrade is Ustream, a nifty app that lets anyone with a Webcam (including video cameras built into tablets) broadcast footage over a Wi-Fi or 3G network. Those who prefer merely to watch can browse a large number of public feeds.

Samsung Galaxy Tab 8.9

9.09" x 6.21" x 0.34"; 15.9 oz.

Two attractive benefits of this tablet's slightly shrunken size: a handle-friendly design (one ounce lighter than an iPad 2) and its impressive nine-hour battery life.

AUTODESK SKETCHBOOK EXPRESS FREE

The entry-level (and very much more affordable) version of Sketchbook Pro—the drawing app used by designers, illustrators and graphic-art professionals—offers all the basic tools you'll need to create the best doodle ever. Draw, pardner!

Get your game on!

To learn more about the full line of AT&T tablets, go to att.com/tablets.

across

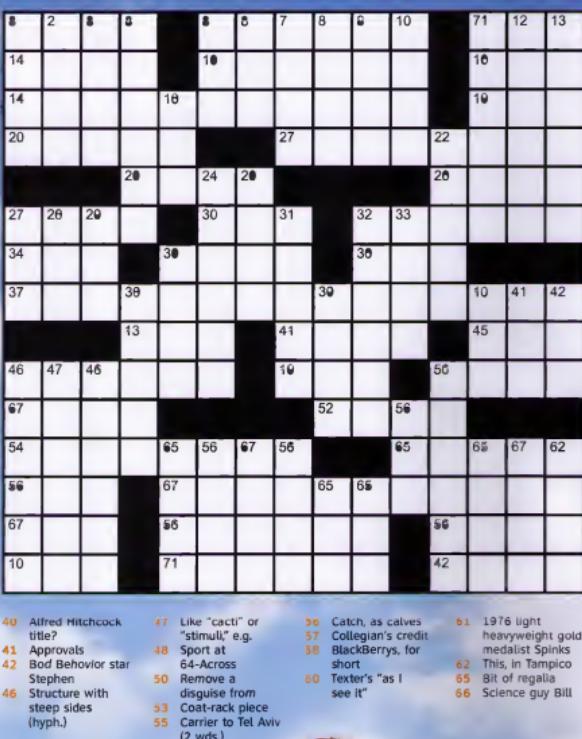
1 ___ Tzu (toy dog)
5 Give, as a baton
11 "Dear old ___"
14 ___ vault (event at 64-Across)
15 A Midsummer Night's Dream king
16 "Now ___ heard everything!"
17 Group competing at 64-Across (2 wds.)
19 Animal doc
20 "I love you," in Spain (2 wds.)
21 One of a soccer field's two
23 Morales of Lo Bomba
26 Big burden
27 Broke ground, perhaps
30 Coll. club
32 Chicken morsel
34 Start to practice?
35 "Even ___ speak" (2 wds.)
36 Singer whose last name sounds negative
37 AT&T, for one, vis-a-vis the USA's 17-Across (2 wds.)
43 Month, in Mexico
44 City near Des Moines
45 South Park kid
46 Most fitting
49 "Are we there ___?"
50 "Major" constellation
51 Bug on a dog
52 See 6-Down
54 Silver medalist, e.g. (hyph.)
59 Boxer Griffith or author Zola
63 Prince Valiant's son
64 They're to start July 27, 2012 (2 wds.)

67 ___ tai
68 Bee colony
69 ___ put (event at 64-Across)
70 Ernie of the links
71 Doesn't bother (2 wds.)
72 Hawaiian coffee area

down

The AT&T Crossword

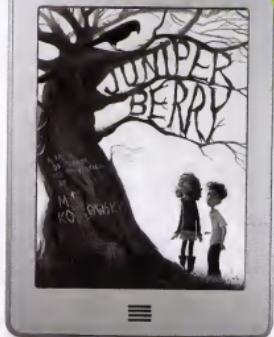
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See inside back cover for puzzle solution.

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